



## About this Report

The following report is based on a detailed analysis of the data available from the InMobi Audience Intelligence platform that powers our segmentation and targeting capabilities for marketers and advertisers across the globe.

- This report analyses aggregated data signals from the 25<sup>th</sup> of January, when the first case of Covid-19 was reported in Australia, to the 12<sup>th</sup> of April.
- The analysis unravels unique location trends across the country through data signals from places of interest or polygons (created by InMobi for over 87,000 locations across ANZ).
- The analysis investigates change in in-app behavior of consumers from the 25<sup>th</sup> January to the 12<sup>th</sup> of April.



## Content

- The COVID-19 Impact in Australia
- Footfall Trends: Effects of COVID-19 on the lives of consumers
  - Grocery Stores and Supermarkets
  - Hospitals
- App Usage Skyrockets: Apps rule the roost as consumers take to their mobile

# Footfall Trends How has footfall in public places changed in this period? Powered by INTOBI Audience Intelligence



## Footfall across major places of interest in Australia





**22%** 

Supermarkets and grocery stores witness an initial increase followed by a decrease in footfall

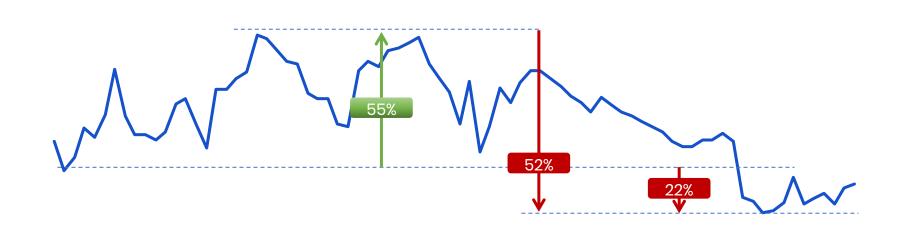




Hospitals witness erratic footfall patterns as on one hand, more Covid-19 patients rush to medical centres, on the other, others avoid hospitals at all costs

## Supermarket & Groceries Visits





# 12 10 11/2 2 10 11/2 0 10 11/2 0 10 11/2 10 11/2 10 11/2 10 11/2 2 10 11/2 0 10 31/2 0 10 31/2 0 10 31/2 11/3 11/2 11/3 1/2 11/3

#### Highlights

While initially increasing as people rushed to supermarkets to hoard essentials, supermarket visits are now witnessing a decreasing trend as people are practicing social distancing and self isolation, only stepping out when necessary, making lesser trips but buying more per trip.



## **Hospital Visits**





## Highlights

While coronavirus has placed huge demands on hospitals in Australia, it has also led to non-Corona patients trying to avoid medical facilities at all costs

22 10 1/2 5 10 1/2 0 10 1/2 0 10 1/2 0 10 1/2 10 1/2 10 1/2 10 1/2 10 1/2 10 1/2 0 10 3/2 0 10 3/2 0 10 3/2 10 3/2 10 3/2 2 10 3/





Social apps see a 181% surge in usage



Dating apps usage grows by 100%



Music apps see 70% growth



Gaming apps usage grows by



Health and Fitness apps see 223% growth



**Shopping** apps see a **62% surge** in usage



Productivity apps see
44% growth



Travel/Booking app usage overall decrease by 32%



How has content consumption changed in this period?

Consumers take to their mobiles as they seek information, news, entertainment, and scourge for unique ways to engage themselves in times of social distancing.

Powered by

Audience Intelligence

## **Social Apps**





#### Highlights

Social App Usage has seen a huge increase right after initial cases emerged in Australia, peaking temporarily around Valentines Day following a dip, and then entering into a constant increase as people social distance and indulge in social activities digitally.

721011/2 51011/2 01011/2 01011/2 10011/2 10011/2 10011/2 10011/2 10011/2 01031



## **Dating Apps**





#### Highlights

Along with social distancing promoting digital networking, it also drove a surge in online dating as apps become the new space for people to meet and connect with prospective romantic interests.

ZHOLIDO ZHOLIDO OHOLIDO JOLIDO JOLIDO JOLIDO ZHOLIDO ZHOLIDO ZHOLIDO OHOLIDO OHOLIDO OHOLIDO ZHOLIDO ZHOLIDO ZHOLIDO ZHOLIDO ZHOLIDO OHOLIDO OHOLIDO ZHOLIDO Z



## **Music Apps**





25/01/20 29/01/20 09/01/20 40/20 40/20 40/20 40/20 40/20 10/20 10/20 01/

## Highlights

Housebound users have taken to music apps like never before.

Music apps as a category have seen a significant increase in usage as people tune into radio and podcasts to cut through the monotony of the day and add to their daily dose of entertainment.



## **Gaming Apps**





#### Highlights

Mobile gaming in Australia witnessed a consistent increase, as people increasingly substituted their outdoor time with screentime, indulging in both heavy and casual gaming

Top categories include arcade, adventure, board and card games.

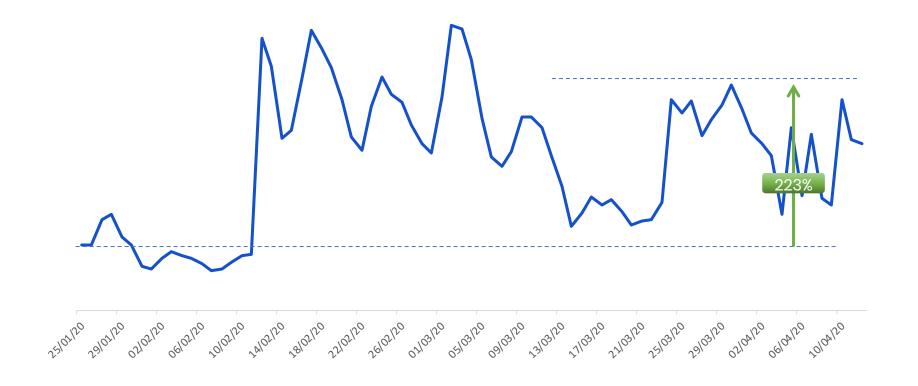
25101120 20101120 04101120 04101120 4101120 4101120 4101120 101120 101120 04103120 04103120 4103120 1103120 1103120 1103120 103120 04103120 04104120



#### INMOBI

## **Health Apps**





#### Highlights

While footfall in gyms and fitness centres decreased due to the pandemic, people's concerns about their health and immune system remained, making them substitute their daily out of home workouts by engaging in calorie counting and healthy eating, at home workouts, and walks and jogs. As a result, usage of health apps such as food trackers and pedometers can be seen to increase



## **Shopping Apps**





#### Highlights

As more people turn to ecommerce to fulfil their shopping needs, online shopping apps witness a surge in traffic.

The main contributors to this surge are e-commerce apps, coupled with apps helping people get discounts and steal deals.

15 10 11/2 15 10 11/2 0 10



## **Productivity and Business Apps**







#### Highlights

Productivity and Business apps have shown a sharp increase in usage as more people are choosing to work from home, with periodic dips on the weekends.

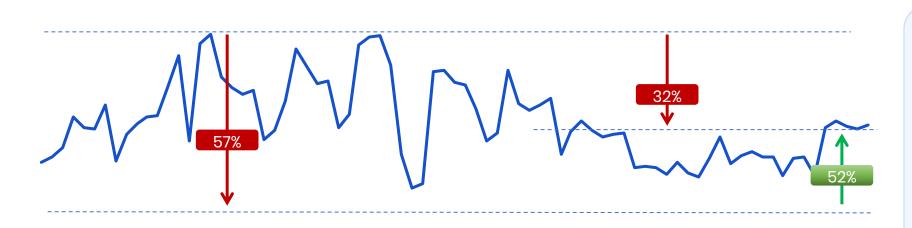
Key contributors include communication apps, time management apps, alarms and scanner apps.



#### INMOBI

## **Travel Apps**





#### Highlights

With new travel restrictions and international travel on the hold, the usage of travel apps witnessed a sharp fluctuating decrease.

Post an initial fall, however, travel app usage was seen to first stabilize and then increase slightly as people may be looking to plan for future travels





### **Unique Data Signals**

SDK data that delivers the richest "truth-set" of consumers (location, app level data, and offline and online behavior).



## **Accuracy at Scale**

Audiences created using advanced Al that preserves quality of data while delivering global scale.



#### Always-on

500+ ready to use audiences, relevant and reflective of changing consumer behavior



#### INMOBI

InMobi drives real connections between brands and consumers by leveraging its technology platforms and exclusive access to mobile intelligence. Its Marketing Cloud creates new paths for brands to understand, identify, engage and acquire connected consumers.

#### Powered by

- Mobile Intelligence
- Transparent
- Always On
- Integrated

## InMobi Marketing Cloud

